Carson W. Tillery

Software Engineer

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Experience

ICAMS Auburn

Auburn, AL/Remote · May 2022 - Present

Software Engineer (Research)

- Crafted a unique **mixed reality** system to train users in the management of intricate weld inspection systems within a robotic 3D scanning system for large ground vehicles
- Engineered innovative **C#** software in collaboration with Auburn's Lean Lab, guiding users to construct vehicles while embracing **lean** manufacturing principles
- Leveraged advanced area tracking and model recognition techniques to enhance spatial orientation within the training experience
- Created a system to gather foot traffic data from various IoT sensors within the facility and digest the data for display on a sleek, user-friendly 3D interface
- Built a robust database management system with PostgreSQL and Budibase to handle the company's data
- Web applications were built to accomplish process automation, data analytics, live monitoring, and much more

Publications

Manufacturing Floor Mapping and Presence Tracking with a Physics-Based Game Engine, NAMRC, June 2024

Education

Auburn University

Auburn, AL · May 2024

Master of Science in Computer Science and Software Engineering

■ GPA: 4.0

Auburn University

Auburn, AL · May 2023

Bachelor of Science in Computer Science (Business Minor)

GPA: 3.8, Summa Cum Laude

Projects

Simulated Cloud Network

Spring 2023

- Crafted a robust simulated cloud infrastructure with OpenStack, ensuring resilience and scalability
- Seamlessly integrated a diverse range of **Ubuntu** and other **virtual machines**, each precisely configured to serve specific functions within the network ecosystem
- Employed **Docker** technology in tandem with advanced **networking** protocols to enhance performance and streamline data transmission

Rubik's Cube Solver Fall 2022

- Engineered a Python microservice adept at solving Rubik's cubes of any configuration, delivering precise rotation instructions for each step
- Implemented comprehensive error handling for unsolvable and invalid cubes
- Secured end-to-end data integrity using SHA256 encryption
- Employed Test-Driven Development (TDD) methodology and Git version control throughout the development process

Technical Strengths

Languages	C#, Python, C++, Java, C, JavaScript, TypeScript, HTML/CSS, HLSL
Technologies	Git, Plastic SCM, SQLite, IoT, MQTT, CLI, OpenStack, Docker, SQL, Tailwind CSS Node.js, React, Next.js, Ansible, PyTorch, TensorFlow, NumPy
Methodologies	Unit Testing, CRC Cards, UML, Agile/Scrum, REST, OOP, FDD, TDD
Software	Linux, Unity, Unreal Engine, Blender, Vuforia, Google Colab